

FIG. 1

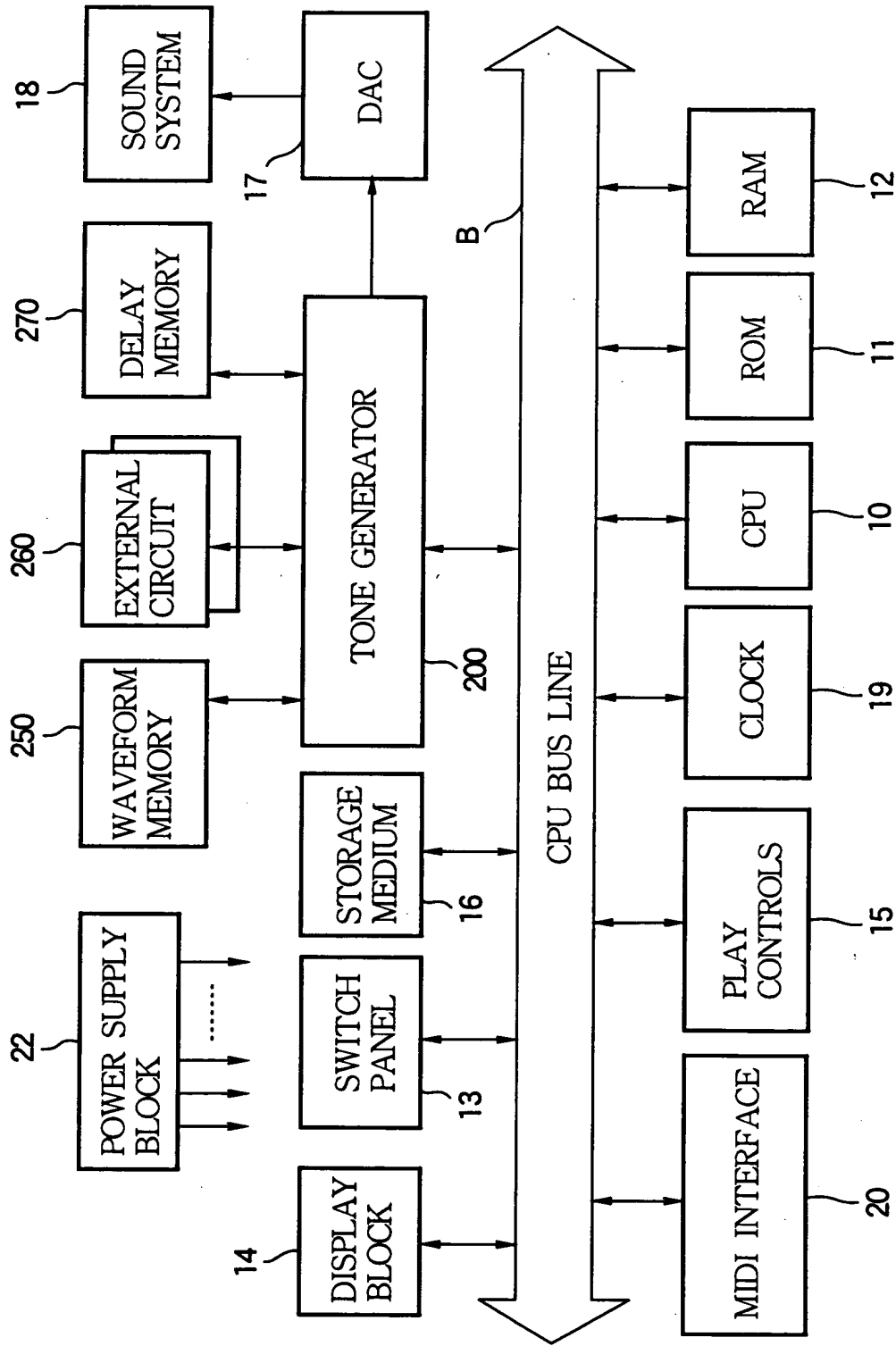


FIG.2

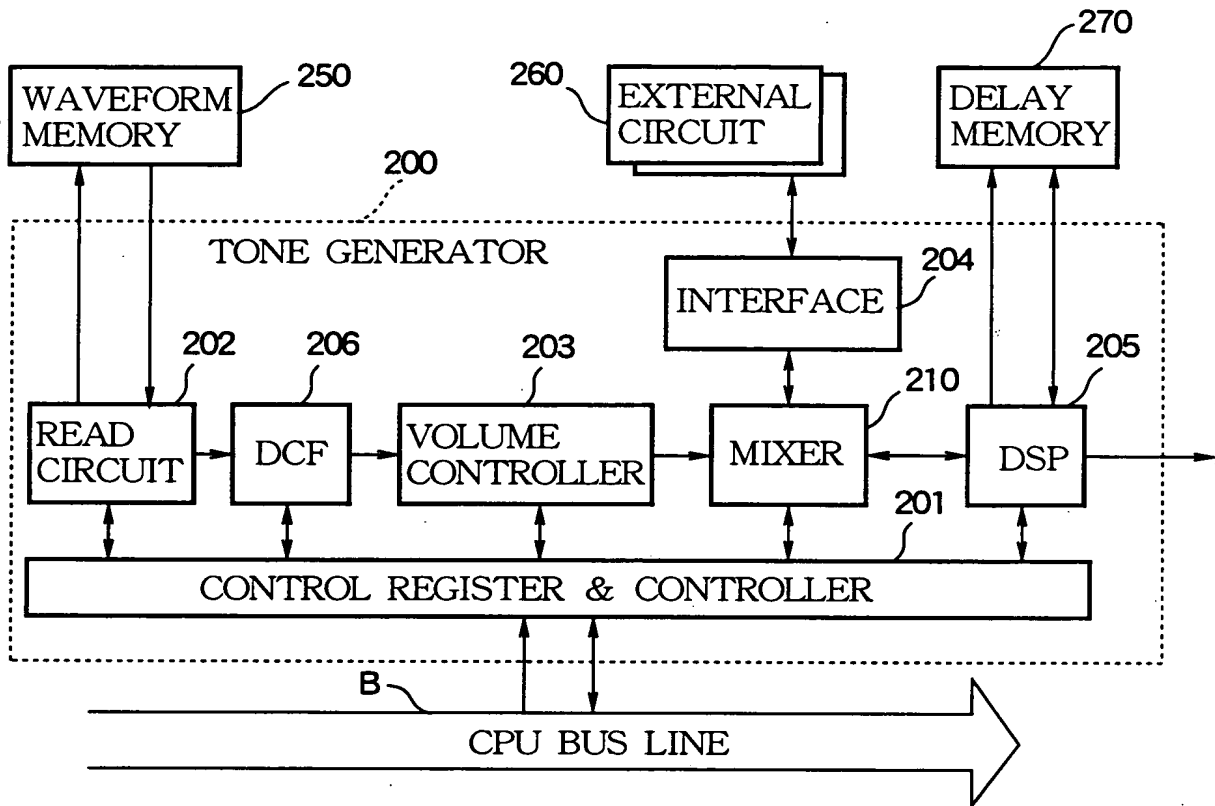
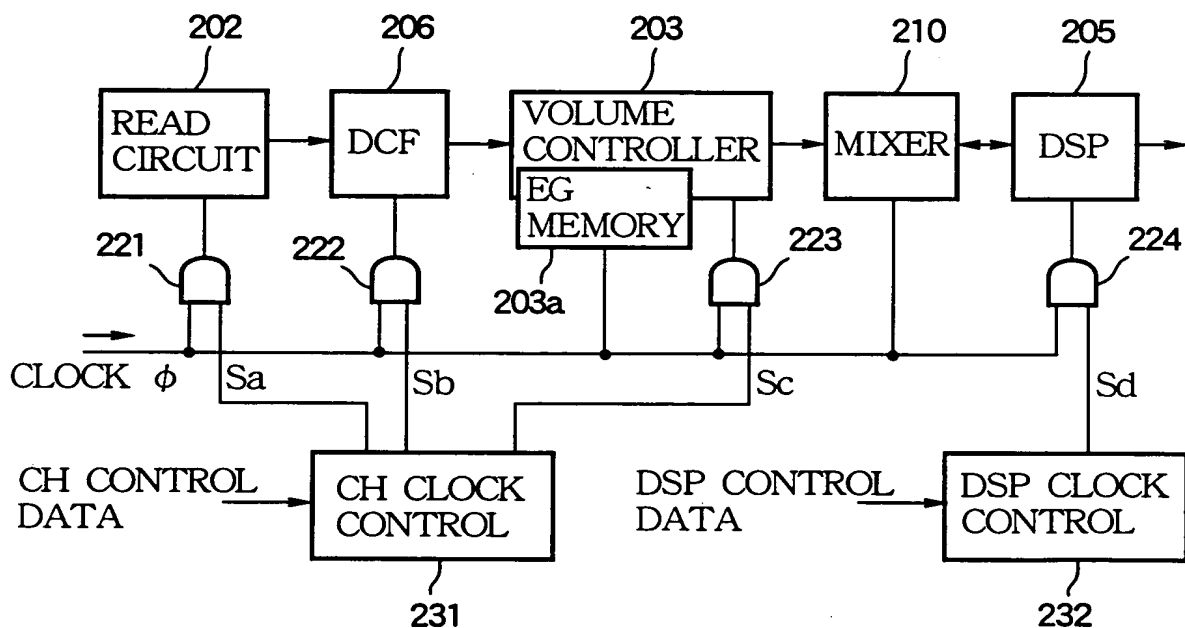


FIG.3



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FIG.4A

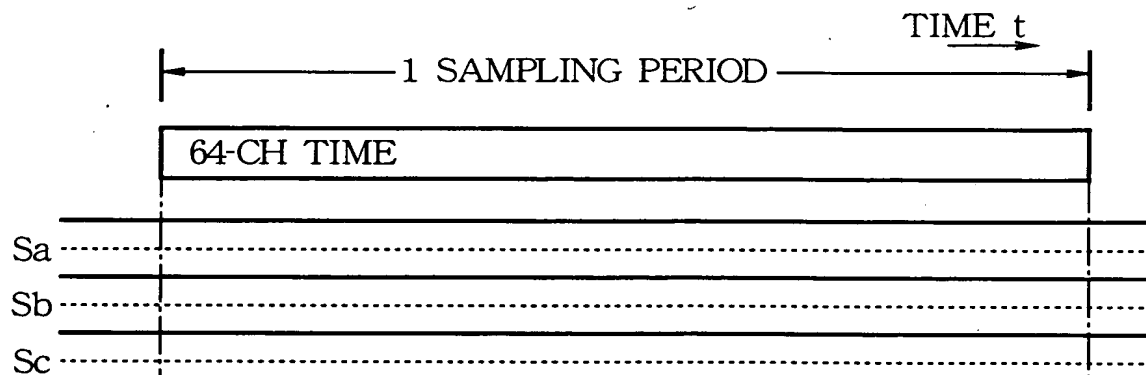


FIG.4B

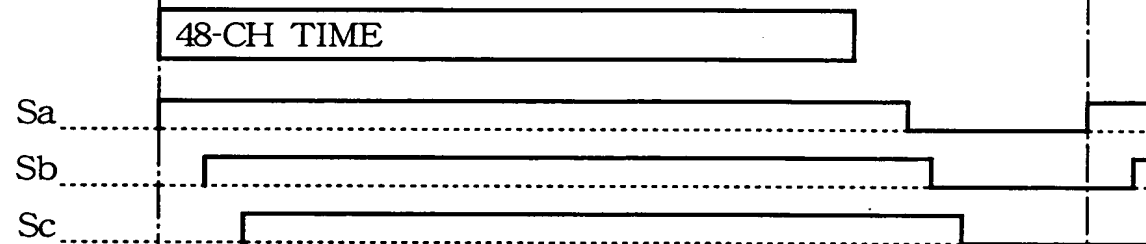


FIG.4C

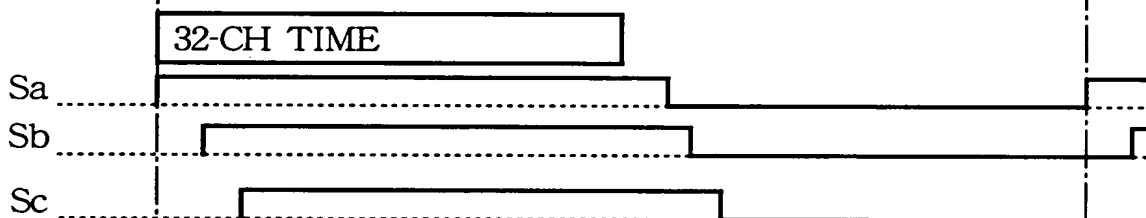


FIG.4D

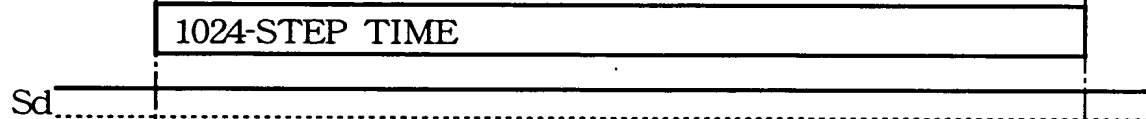


FIG.4E

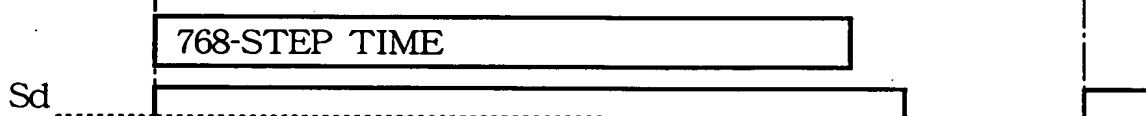


FIG.4F



FIG. 4A-4F

FIG.5

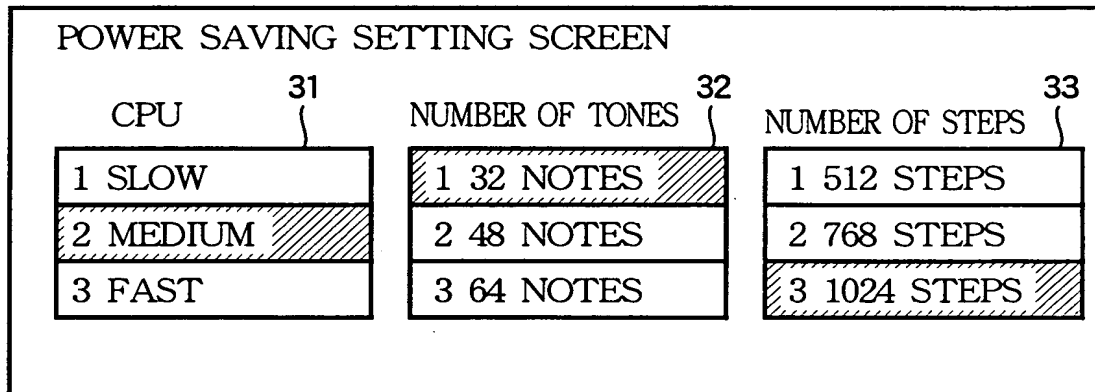
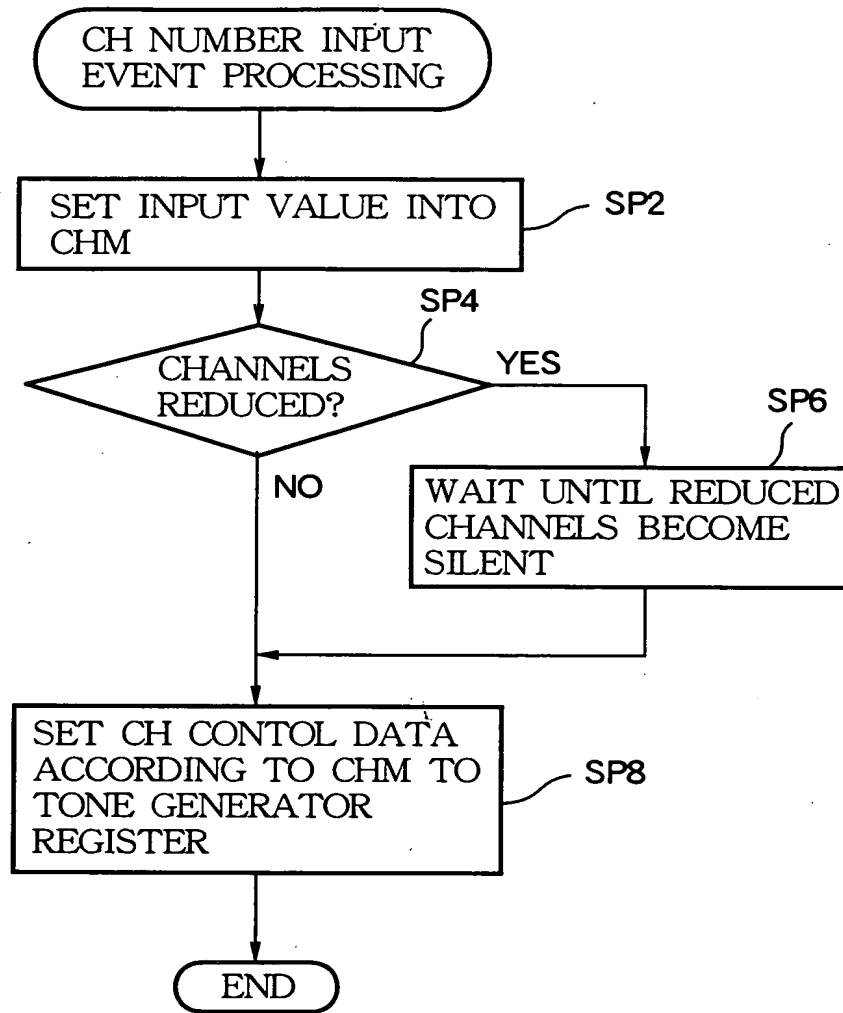


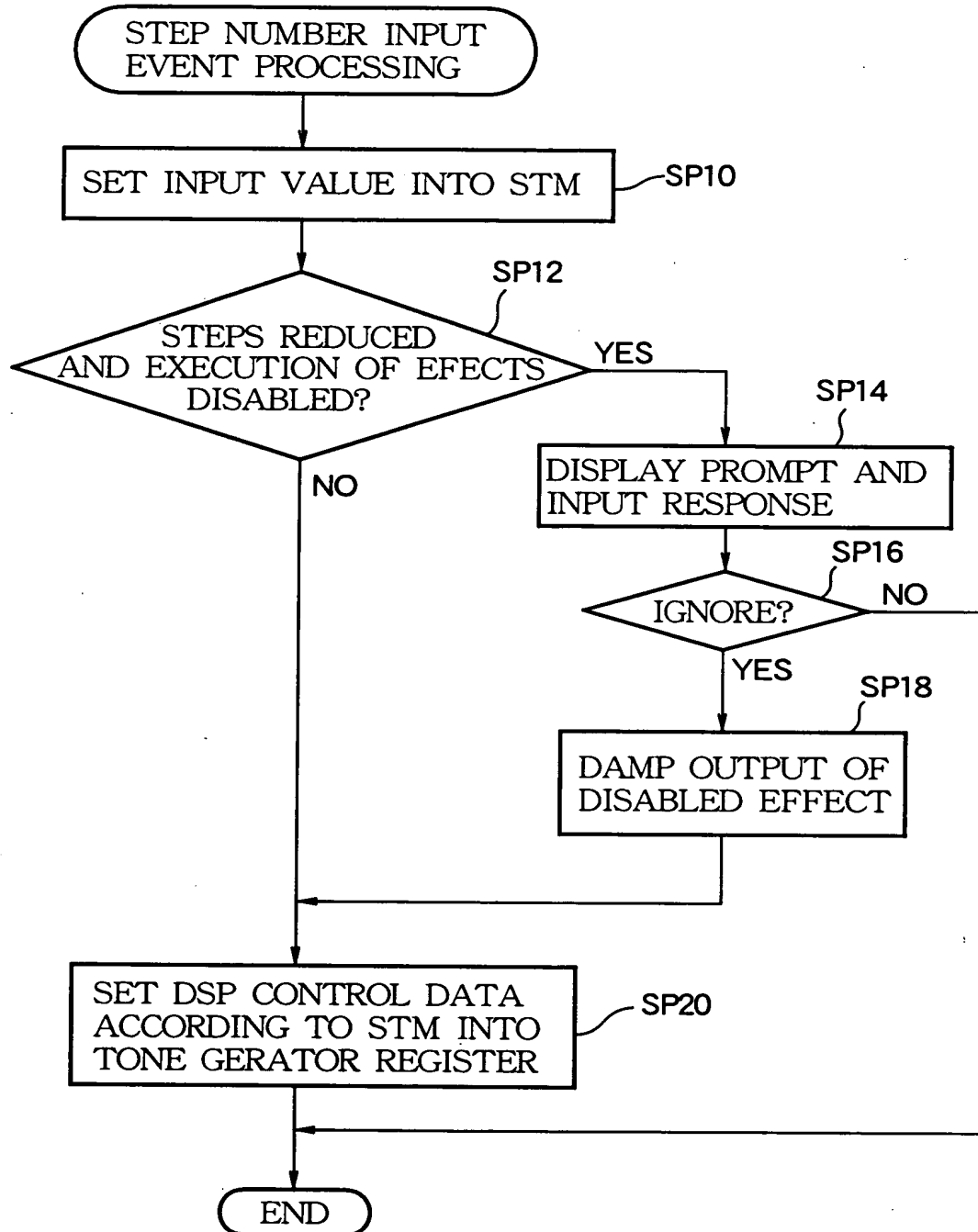
FIG. 5

FIG.6A



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FIG.6B



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FIG.7

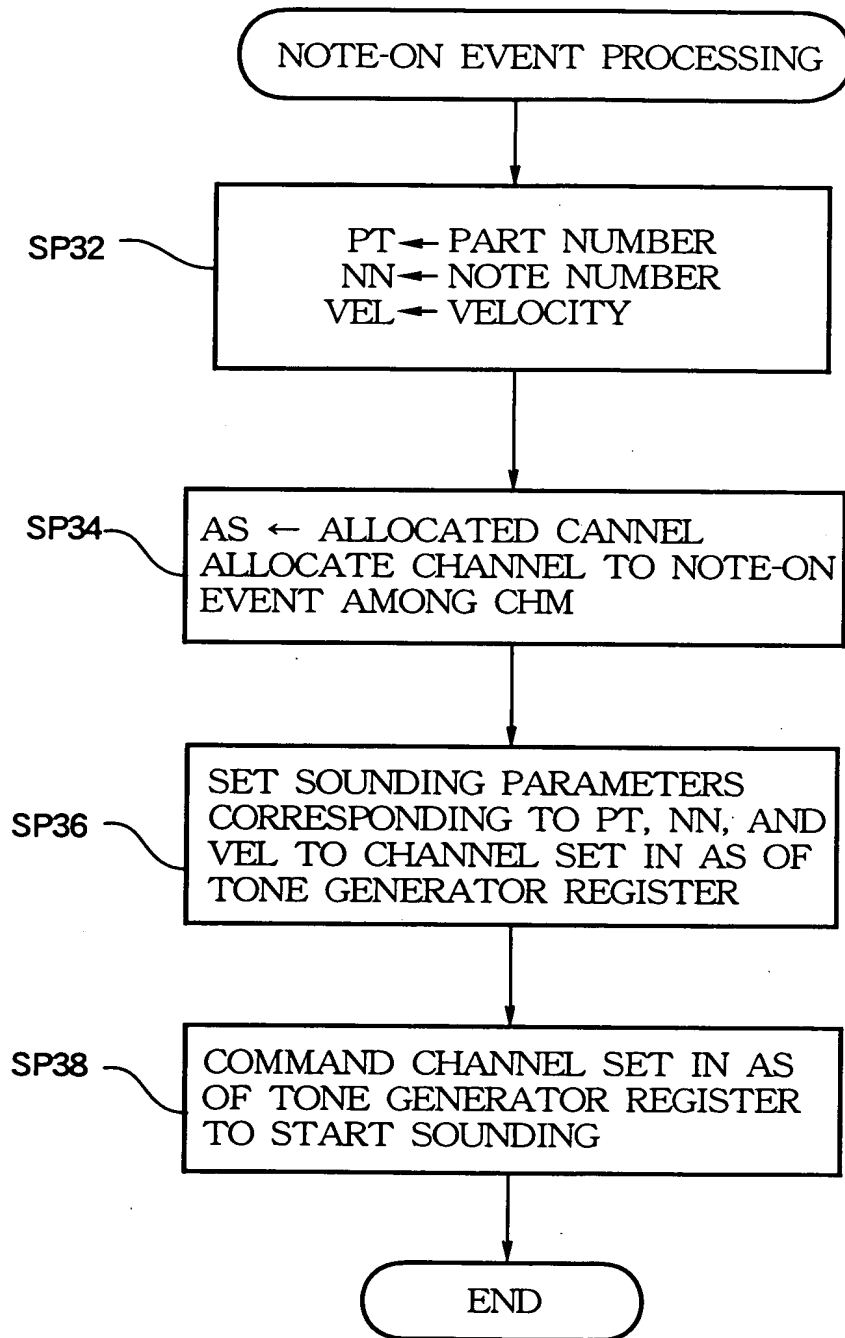


FIG.8A

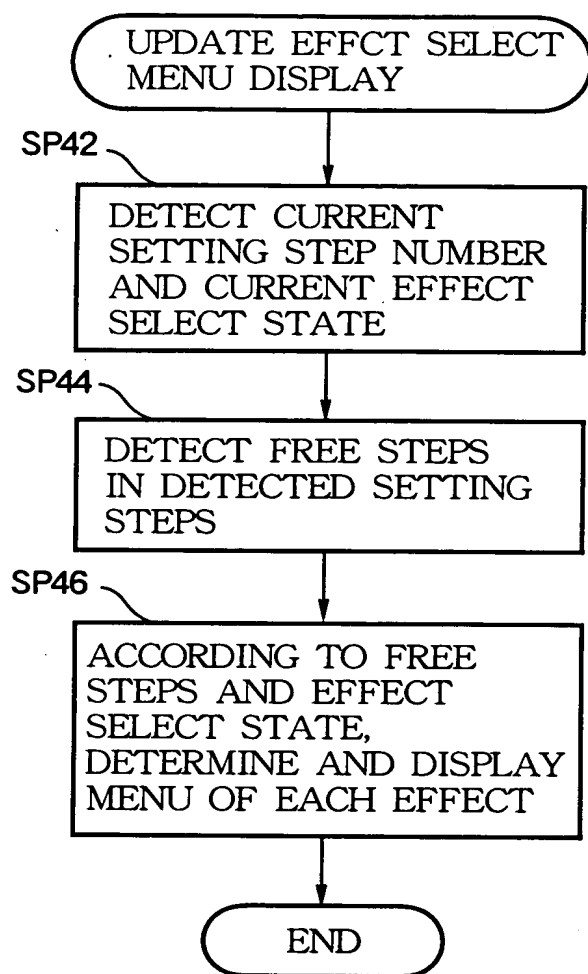
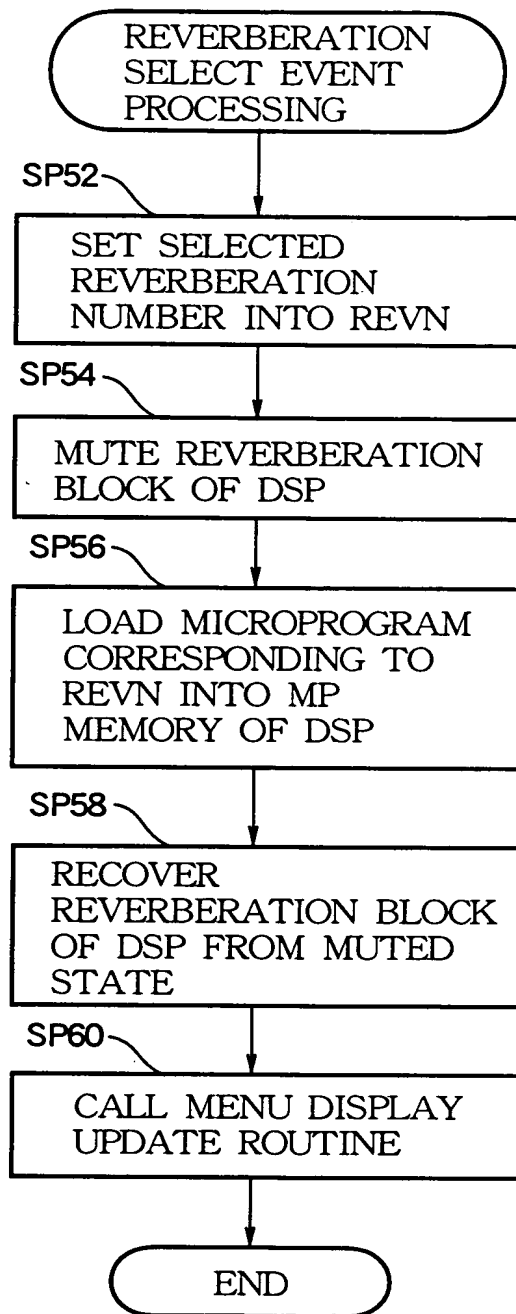


FIG.8B



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FIG.9A

EFFECT SELECT SCREEN		
REVERBERATION	CHORUS	VARIATION
0 NO EFFECT	0 NO EFFECT	0 NO EFFECT
1 HALL 1	1 CHORUS 1	1 HALL 1
2 HALL 2	2 CHOURS 2	2 DELAY L,R
3 ROOM 1	3 CHORUS 3	3 ECHO
4 ROOM 2	4 CELESTE 1	4 GATE REVERB
5 ROOM 3	5 CELESTE 2	5 CHORUS 1
	6 PHASER 1	6 ROTARY SPEAKER
		7 OVER DRIVE
		8 NOISE GATE

FIG.9B

EFFECT SELECT SCREEN		
REVERBERATION	CHORUS	VARIATION
0 NO EFFECT	0 NO EFFECT	0 NO EFFECT
2 HALL 2		2 DELAY L,R
3 ROOM 1		3 ECHO
4 ROOM 2		5 CHORUS 1
		8 NOISE GATE

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FIG.10

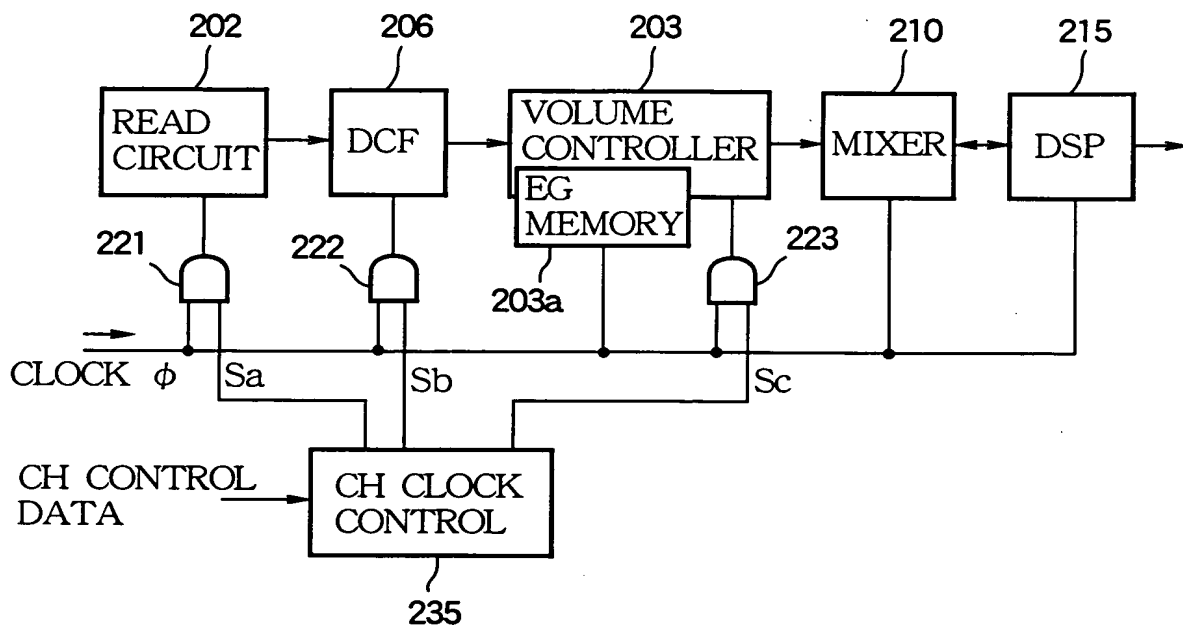


FIG.11

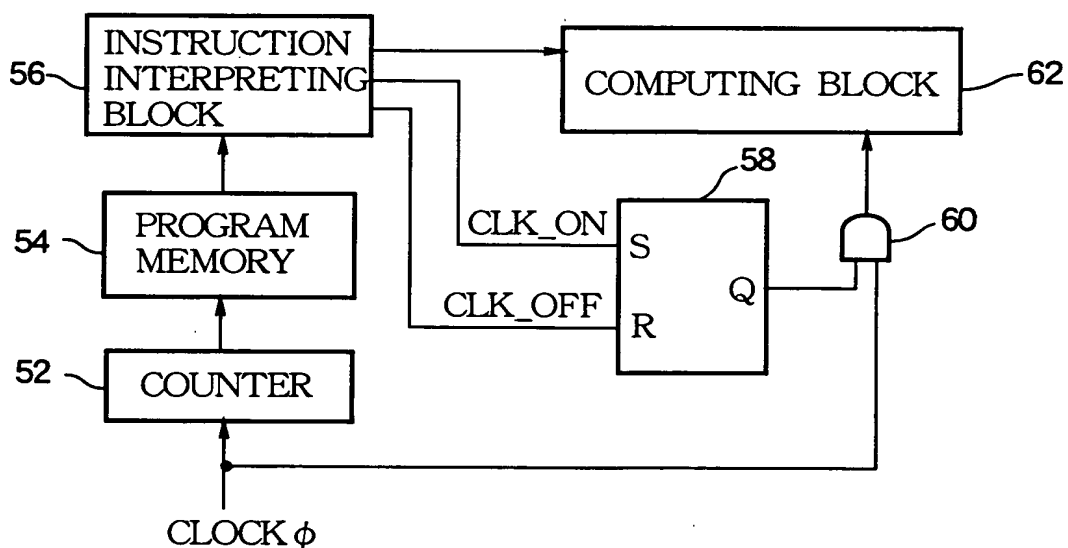


FIG.12A

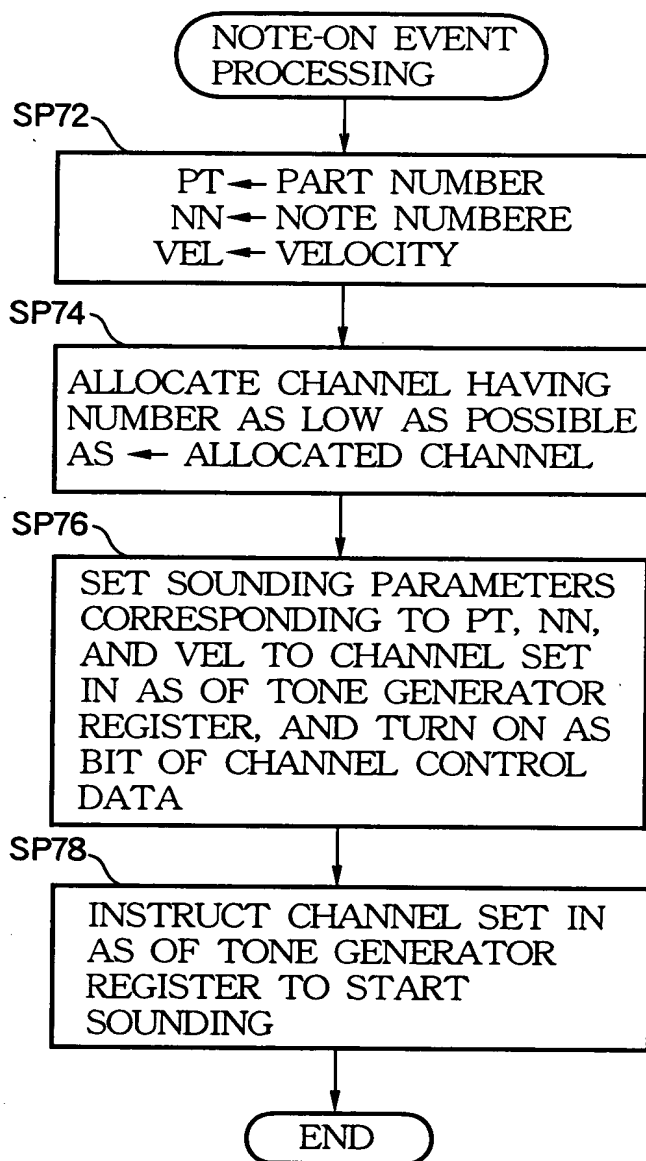


FIG.12B

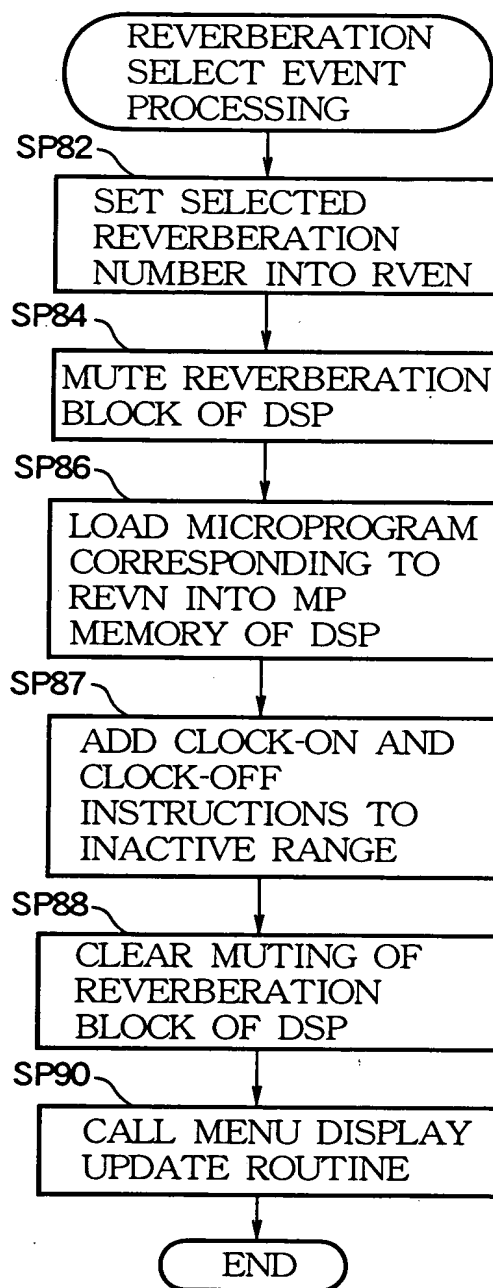


FIG.12C

